



CrossCore Embedded Studio

CrossCore® Embedded Studio is a world-class integrated development environment (IDE) for the Analog Devices Blackfin®, SHARC® and ARM™ processor ... [Show More..](#)

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Features

- Eclipse based integrated development environment (IDE)
- Exceptional multi-core development & debug support
- Outstanding code generation tools, including Compilers, Assemblers, Linker, & Loader
- Mature algorithm libraries
- Improved system services & device drivers
- Easy integration with a family of software add-ins, including RTOS, TCP/IP Stack, USB Stack, & File System
- Compatibility with a variety of development hardware, including multi-core processing boards, and extender cards supporting audio & video capture, processing, and display
- Supports all Blackfin and SHARC processor families, with the exception of ADSP-BF535 and ADSP-210xx
- Supports the ADuCM302x and ADuCM4x50 families of ARM Cortex-M microcontrollers

Compatible Parts

- [ADSP-21160N](#)
- [ADSP-21161N](#)
- [ADSP-21362](#)
- [ADSP-21363](#)
- [ADSP-21364](#)

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Product Details

CrossCore® Embedded Studio is a world-class integrated development environment (IDE) for the Analog Devices Blackfin®, SHARC® and ARM™ processor families. Employing the latest generation of our mature code generations tools, this Eclipse™ based IDE provides seamless, intuitive C/C++ and assembly language editing, code-gen, and debug support.

CrossCore Embedded Studio also offers Blackfin and SHARC developers highly integrated add-in support for drivers, services, and algorithmic software modules. These include driver support for on chip and off chip peripherals, stacks for Ethernet and USB, a popular real time operating system and file system, and more. It provides an easy to use development framework which includes exceptional integrated... [Show More..](#)

Downloads And Related Software



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2 Product Downloads

1 Product Downloads

6 Middleware

CrossCore Embedded Studio - Current Release (Rev. 2.7.0)

[Download CCES 2.7.0 for Windows](#)

[Download CCES 2.7.0 for Ubuntu Linux](#)

[Download CCES 2.7.0 Release Notes](#)

CrossCore Embedded Studio - Previous Release (Rev. 2.6.0)

CrossCore Embedded Studio Rev 2.6.0 requires at least the following versions of the Add-In products: Micrium μ C/OS-II Rev 2.6.0, or Micrium μ C/OS-III Rev 2.6.0, Micrium μ C/USB Device Rev 2.6.0, Micrium μ C/USB Host Rev 2.6.0, Lightweight TCP/IP (lwIP) Stack Rev 2.6.0 and Micrium μ C/FS Rev 2.6.0. Note: If you need access to release older than those linked here please contact us at processor.tools.support@analog.com.

[Download CCES 2.6.0 for Windows](#)

[Download CCES 2.6.0 for Ubuntu Linux 14.04 x86](#)

[Download CCES 2.6.0 Release Notes](#)

Linux-Addin for ADSP-SC5xx

Linux kernel and development tools for the ADSP-SC5xx processor family

Micrium μ C/USB Device

μ C/USB Device™ Stack for CrossCore® Embedded Studio

Micrium μ C/OS-II

The Micrium μ C/OS-II® Real-Time Kernel for CrossCore Embedded Studio (CCES) provides a user-friendly programming environment for μ C/OS-III applications running on Blackfin and SHARC processors.

Micrium μ C/OS-III

The Micrium μ C/OS-III® Real-Time Kernel for CrossCore Embedded Studio (CCES) provides a user-friendly programming environment for μ C/OS-III applications running on Blackfin and SHARC processors.

Lightweight TCP/IP (lwIP) Stack

The Lightweight TCP/IP (lwIP) Stack for CrossCore Embedded Studio is an implementation of this widely accepted TCP/IP stack for embedded platforms supporting most of the networking protocols in the TCP/IP suite.

Micrium μ C/FS

Micrium μ C/USB Host

μ C/USB Host Stack for CrossCore Embedded Studio (CCES) is the result of a partnership between Analog Devices and Micrium to provide a user-friendly programming environment for embedded applications requiring USB Host functionality.

Licensing

CCES License Types / Definitions: A node locked license locks the CCES software to a single PC using the computer's MAC address. Each node locked license is tied to a single user, but can be loaded on up to four machines. A Node-1 license is a single user license and a Node-5 license is a five user license where each user can use the software on ... [Show More..](#)

Systems Requirements

- Windows 7 Professional, Enterprise, or Ultimate (32 and 64-bit)
- Windows 8.1 Pro or Enterprise (32 and 64-bit)
- Windows 10 Pro or Enterprise (32 and 64-bit)
- Ubuntu 14.04 (32-bit)
- Ubuntu 16.04 (32-bit)
- 2 GHz single core processor; 3.3GHz dual core or better recommended
- 4 GB RAM; 8GB or more recommended
- 2 GB available disk space
- One open USB port

Documentation

14 See All

7 Software Manuals

7 Videos

CrossCore[®] Embedded Studio 2.7.0 C/C++ Compiler and Library Manual for Blackfin[®] Processors (Rev. 2.1)

PDF

4.14 M

The Compiler and Library Manual for Blackfin Processors describes how to use the Compiler for processors with Blackfin and Blackfin+ cores (ADSP-BFxxx processors). It covers command-line switches, language compliance, language extensions, built-in function and optimization, among other topics. It provides reference material for the functions in the accompanying C and C++ standard libraries, and the DSP library.

CrossCore[®] Embedded Studio 2.7.0 C/C++ Compiler Manual for SHARC[®] Processors (Rev. 2.0)

PDF

2.18 M

The Compiler Manual for SHARC Processors describes how to use the Compiler for processors with SHARC and SHARC+ cores (ADSP-21xxx and ADSP-SC5xx processors). It covers command-line switches, language compliance, language extensions, built-in functions, and optimization, among other topics.

CrossCore[®] Embedded Studio 2.7.0 C/C++ Library Manual for SHARC[®] Processors (Rev. 2.0)

PDF

2.44 M

The C/C++ Library Manual contains information about the C/C++ and DSP standard libraries for SHARC[®] (ADSP-21xxx)

CrossCore® Embedded Studio 2.7.0 Loader and Utilities Manual (Rev. 2.1)

PDF

1.31 M

The Loader and Utilities manual describes the command-line utilities for converting executable files into images that can be programmed into flash memory, and executed on the target processor as a standalone application without debugger involvement. The manual covers all Blackfin and SHARC processors supported by CrossCore Embedded Studio. The utilities described include ELF conversion utilities and utilities for encryption and cryptographic signing.

CrossCore® Embedded Studio 2.7.0 Linker and Utilities Manual (Rev. 2.1)

PDF

1.07 M

The Linker and Utilities manual describes the command-line linker utility, which assembles ELF executable files from previously-compiled object files. The manual covers the syntax and semantics of the Linker Description Files (LDFs) which guide this process, and gives examples for Blackfin and SHARC processors. Related utilities covered in this manual are the archiver elfar, for library (.dlb) creation and management, the memory initializer meminit, and the utilities elfdump, elfpatch and elfsyms.

CrossCore® Embedded Studio 2.7.0 Assembler and Preprocessor Manual (Rev. 2.1)

PDF

823.91 K

The Assembler and Preprocessor manual covers the assemblers for the Blackfin and SHARC processors supported by CrossCore Embedded Studio. It gives the syntax for the directives supported by the assemblers and the standalone preprocessor, and covers their command-line switches.

CrossCore® Software Licensing Guide (Rev. 1.8)

PDF

1.07 M

The Software Licensing Guide describes the licensing mechanism used by CrossCore Embedded Studio. It explains the different kinds of license and the conditions and implications of license expiry. It describes how to activate and validate licenses, and how to administer a corporate domain license.

Debugging on a Hardware Target with CCES

This module will examine the process of debugging projects on a hardware target with CrossCore® Embedded Studio which is...

Creating and Debugging a Boot Stream with CCES

Process of creating and examining several techniques for debugging the boot process on a hardware target using CrossCore...

Migrating from VDK to µC/OS-III™

This training module will walk you through the steps required for migrating a project from VDK (VisualDSP++ Kernel) to...

CrossCore® Embedded Studio: Online Training Overview

Features of the new IDE are highlighted and a brief comparison is made with VisualDSP++. The module also shows what...

Navigating Through the CrossCore® Embedded Studio IDE

This module introduces terminology and concepts associated with using an Eclipse based IDE. Topics covered include...

Creating, Configuring, and Building Projects

This module walks through the process of creating executables using CrossCore® Embedded Studio (CCES). Topics include...

Introducing CrossCore® Embedded Studio

A brief overview of the new CrossCore® Embedded Studio (CCES) integrated development. CrossCore® Embedded Studio is a...

Related Hardware

Development Platform

EVAL-ADICUP360

Arduino form factor compatible ARM Cortex-M3 Development Platform

EVAL-ADICUP3029

Arduino based Wireless Development Platform for Internet of Things applications based on an ultra-low power ARM Cortex-M3 processor

Extender Boards

EVAL-BFSHUSB-EZEXT

The USB extender board is a low-cost, plug-on extender for EZ-Boards. This extender extends the capabilities of the evaluation system by providing a connection between the asynchronous memory bus of the Blackfin or SHARC processor and a USB 2.0 device. For information about compatible EZ-Board products, see the processors family's Software and Tools page.

EVAL-BFAV-EZEXT

The Blackfin A-V extender board is a low-cost, plug-on extender for EZ-Boards. This extender extends the capabilities of the Blackfin evaluation system by providing audio and video circuitry and connectors for connecting to camera sensor evaluation boards and Flat Panel Display (FPD) modules. For information about compatible EZ-Board products, see the processors family's Software and Tools page.

EVAL-BFLLCD-EZEXT

The Blackfin Landscape LCD extender board is a low-cost, plug-on extender for EZ-Boards. This extender extends the capabilities of the Blackfin evaluation system with support for a 3.5" landscape QVGA (320x240) display. For information about compatible EZ-Board products, see the processors family's Software and Tools page.

[See All 8 Extender Boards](#)

EZ-Kits

ADZS-U4050WL-EZKIT

The ADuCM4050WL EZ-KIT®, Analog Devices, Inc. is an evaluation system for the ADuCM4050 processor

ADZS-U4050LF-EZKIT

The ADuCM4050LF EZ-KIT®, Analog Devices, Inc. is an evaluation system for the ADuCM4050 processor.

ADZS-UCM3029EZLITE

ADuCM3029 Evaluation Hardware for the ADuCM3027 and ADuCM3029 (64 pin QFN)

[See All 26 EZ-Kits](#)

Emulator Hardware

EMULATOR-ADSP

Low Cost ICE-1000 and High Performance ICE-2000 USB-based JTAG Emulators

BLIP Platform

ADZS-BF707-BLIP2

The ADZS-BF707 Blackfin Low-power Imaging Platform (BLIP) evaluation hardware provides a low-cost hardware solution for evaluating vision platform targeting a vast array of real-time sensing applications.

Discussions

[CrossCore Embedded Studio and Add-ins](#)

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AD-CCES-CORP-10 Production	Ten user corporate license for CrossCore Embedded Studio		Yes
AD-CCES-CORP-20 Production	Twenty user corporate license for CrossCore Embedded Studio		Yes
AD-CCES-CORP-5 Production	Five user corporate license for CrossCore Embedded Studio		Yes
AD-CCES-MNT-C10 Production	Ten user corporate maintenance license for CrossCore Embedded Studio		Yes
AD-CCES-MNT-C20 Contact ADI	Twenty user corporate maintenance license for CrossCore Embedded Studio		Yes
AD-CCES-MNT-N1 Production	Single user node locked maintenance license for CrossCore Embedded Studio		Yes
AD-CCES-MNT-N5 Production	Five users node locked maintenance license for CrossCore Embedded Studio		Yes
AD-CCES-NODE-1 Production	Single user node locked license for CrossCore Embedded Studio		Yes
AD-CCES-NODE-5 Production	Five users node locked license for CrossCore Embedded Studio		Yes

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See the Innovations

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