## FEATURES

■ 550MHz count frequency
■ Extended 100E Vee range of -4.2 V to -5.5 V
$\square$ Look-ahead-carry input and output
■ Fully synchronous up and down counting

- Asynchronous Master Reset
- Internal $75 \mathrm{~K} \Omega$ input pull-down resistors

■ Available in 28-pin PLCC package

PIN NAMES

| Pin | Function |
| :--- | :--- |
| D0-D5 | Preset Data Inputs |
| Q0-Q5 | Differential Data Outputs |
| S1, S2 | Mode Control Pins |
| MR | Master Reset |
| CLK | Clock Input |
| Cout, $\overline{\text { Cout }}$ | Carry Out Output (Active LOW) |
| $\overline{\text { CLout }}$ | Look-Ahead-Carry Output |
| $\overline{\text { CIn }}$ | Carry-In Input (Active LOW) |
| $\overline{\text { CLIn }}$ | Look-Ahead-Carry Input |
| Vcco | Vcc to Output |

## DESCRIPTION

The SY10/100E136 are 6-bit synchronous, presettable, cascadable universal counters. These devices generate a look-ahead-carry output and accept a look-ahead-carry input. These two features allow for the cascading of multiple E136s for wider bit width counters that operate at very nearly the same frequency as the stand-alone counter.

The CLout output will pulse LOW for one clock cycle one count before the E136 reaches terminal count. The Cout output will pulse LOW for one clock cycle when the counter reaches terminal count. For more information on utilizing the look-ahead-carry features of the device, please refer to the applications section of this data sheet. The differential Cout output facilitates the E136's use in programmable divider and self-stopping counter applications.

Unlike the H 136 and other similar universal counter designs, the E136 carry-out and look-ahead-carry-out signals are registered on chip. This design alleviates the glitch problem seen on many counters where the carryout signals are merely gated. Because of this architecture, there are some minor functional differences between the E136 and H136 counters. The user, regardless of familiarity with the H136, should read this data sheet carefully. Note specifically (see block diagram) the operation of the carry-out outputs and the look-ahead-carry-in input when utilizing the Master Reset.

When left open, all of the input pins will be pulled LOW via an input pulldown resistor. The Master Reset is an asynchronous signal which, when asserted, will force the Q outputs LOW.

The Q outputs need not be terminated for the E136 to function properly. In fact, if these outputs will not be used in a system, it is recommended that they be left open to save power and minimize noise. This practice will minimize switching noise which can reduce the maximum count frequency of the device, or significantly reduce margins against other noise in the system.

## PACKAGE/ORDERING INFORMATION



## 28-Pin PLCC (J28-1)

Ordering Information ${ }^{(1)}$

| Part Number | Package <br> Type | Operating <br> Range | Package <br> Marking | Lead <br> Finish |
| :--- | :---: | :---: | :---: | :---: |
| SY10E136JC | J28-1 | Commercial | SY10E136JC | Sn-Pb |
| SY10E136JCTR $^{(2)}$ | J28-1 | Commercial | SY10E136JC | Sn-Pb |
| SY100E136JC | J28-1 | Commercial | SY100E136JC | Sn-Pb |
| SY100E136JCTR(2) | J28-1 | Commercial | SY100E136JC | Sn-Pb |
| SY10E136JC | J28-1 | Commercial | SY10E136JC | Sn-Pb |
| SY10E136JCTR ${ }^{(2)}$ | J28-1 | Commercial | SY10E136JC | Sn-Pb |
| SY100E136JC | J28-1 | Commercial | SY100E136JC | Sn-Pb |
| SY100E136JCTR ${ }^{(2)}$ | J28-1 | Commercial | SY100E136JC | Sn-Pb |
| SY10E136JZ ${ }^{(3)}$ | J28-1 | Commercial | SY10E136JZ with <br> Pb-Free bar-line indicator | Matte-Sn |
| SY10E136JZTR ${ }^{(2,3) ~}$ | J28-1 | Commercial | SY10E136JZ with <br> Pb-Free bar-line indicator | Matte-Sn |
| SY100E136JZ ${ }^{(3)}$ | J28-1 | Commercial | SY100E136JZ with <br> Pb-Free bar-line indicator | Matte-Sn |
| SY100E136JZTR ${ }^{(2,3)}$ | J28-1 | Commercial | SY100E136JZ with <br> Pb-Free bar-line indicator | Matte-Sn |

## Notes:

1. Contact factory for die availability. Dice are guaranteed at $\mathrm{T}_{\mathrm{A}}=25^{\circ} \mathrm{C}$, DC Electricals only.
2. Tape and Reel.
3. Pb -Free package is recommended for new designs.

## BLOCK DIAGRAM ${ }^{(1)}$



E136 Universal Up/Down Counter Logic Diagram
Note:

1. This diagram is provided for understanding of logic operation only. It should not be used for propagation delays as many gate functions are achieved internally without incurring a full gate delay.

## TRUTH TABLE(1)

| S1 | S2 | $\overline{\text { CIN }}$ | MR | CLK | Function |
| :--- | :---: | :---: | :---: | :---: | :--- |
| L | L | X | L | Z | Preset Parallel Data Inputs |
| L | H | L | L | Z | Increment (Count Up) |
| L | H | H | L | Z | Hold Count |
| H | L | L | L | Z | Decrement (Count Down) |
| H | L | H | L | Z | Hold Count |
| H | H | X | L | Z | Hold Count |
| X | X | X | H | X | Reset (Qn $=$ LOW; Cout $=$ HIGH) |

## Note:

1. Expanded truth table included on following pages.

## EXPANDED TRUTH TABLE(1)

| Function | S1 | S2 | MR | CIN | $\overline{\text { CLIN }}$ | CLK | D5 | D4 | D3 | D2 | D1 | Do | Q5 | Q4 | Q3 | Q2 | Q1 | Qo | Cout | CLOut |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Preset | L | L | L | X | X | Z | L | L | L | L | H | H | L | L | L | L | H | H | H | H |
| Down | H | L | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | H | L | H | H |
|  | H | L | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | H | H | L |
|  | H | L | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | L | H |
|  | H | L | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | H | H | H | H |
| Preset | L | L | L | X | X | Z | H | H | H | H | L | L | H | H | H | H | L | L | H | H |
| Up | L | H | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | L | H | H | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | H | L | H | L |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | H | H | L | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | H | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | H | H | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | H | L | H | H |
| Hold | H | H | L | X | X | Z | X | X | X | X | X | X | L | L | L | L | H | L | H | H |
|  | H | H | L | X | X | Z | X | X | X | X | X | X | L | L | L | L | H | L | H | H |
| Down | H | L | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | H | H | L |
| Hold | H | L | L | H | L | Z | X | X | X | X | X | X | L | L | L | L | L | H | H | H |
| Down | H | L | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | L | H |
| Hold | H | L | L | H | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | H | H |
|  | H | L | L | H | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | H | H |
|  | H | L | L | H | H | Z | X | X | X | X | X | X | L | L | L | L | L | L | H | H |
| Hold | H | L | L | L | H | Z | X | X | X | X | X | X | L | L | L | L | L | L | L | H |
|  | H | L | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | L | H |
| Hold | H | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | L | H |
| Preset | L | L | L | X | X | Z | H | H | H | H | L | L | H | H | H | H | L | L | H | H |
| Up | L | H | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | L | H | H | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | H | L | H | L |
| Hold | L | H | L | H | L | Z | X | X | X | X | X | X | H | H | H | H | H | L | H | H |
| Up | L | H | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | H | H | L | H |
| Hold | L | H | L | H | L | Z | X | X | X | X | X | X | H | H | H | H | H | H | H | H |
|  | L | H | L | H | H | Z | X | X | X | X | X | X | H | H | H | H | H | H | H | H |
| Hold | L | H | L | L | L | Z | X | X | X | X | X | X | H | H | H | H | H | H | L | H |
| Up | L | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | L | H | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | L | H | H | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | H | L | H | H |
|  | L | H | L | L | L | Z | X | X | X | X | X | X | L | L | L | L | H | H | H | H |
| Reset | X | X | H | X | X | X | X | X | X | X | X | X | L | L | L | L | L | L | H | H |

Note:

## DC ELECTRICAL CHARACTERISTICS

$\mathrm{VEE}=\mathrm{VEE}$ (Min.) to Vee (Max.); Vcc = Vcco = GND

| Symbol | Parameter | $\mathrm{TA}=0^{\circ} \mathrm{C}$ |  |  | $\mathrm{TA}=+25^{\circ} \mathrm{C}$ |  |  | $\mathrm{TA}=+85^{\circ} \mathrm{C}$ |  |  | Unit | Condition |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Min. | Typ. | Max. | Min. | Typ. | Max. | Min. | Typ. | Max. |  |  |
| IIH | Input HIGH Current | - | - | 150 | - | - | 150 | - | - | 150 | $\mu \mathrm{A}$ | - |
| IEE | Power Supply Current $\begin{array}{r} 10 \mathrm{E} \\ 100 \mathrm{E} \end{array}$ | - | $\begin{aligned} & 125 \\ & 125 \end{aligned}$ | $\begin{aligned} & 150 \\ & 150 \end{aligned}$ | - | $\begin{aligned} & 125 \\ & 125 \end{aligned}$ | $\begin{aligned} & 150 \\ & 150 \end{aligned}$ | - | $\begin{aligned} & 125 \\ & 140 \end{aligned}$ | $\begin{aligned} & 150 \\ & 170 \end{aligned}$ | mA | - |

## AC ELECTRICAL CHARACTERISTICS

VEE = VEE (Min.) to VEE (Max.); Vcc = Vcco = GND

| Symbol | Parameter | $\mathrm{TA}=0^{\circ} \mathrm{C}$ |  |  | $\mathrm{TA}=+25^{\circ} \mathrm{C}$ |  |  | $\mathrm{TA}=+85^{\circ} \mathrm{C}$ |  |  | Unit | Condition |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Min. | Typ. | Max. | Min. | Typ. | Max. | Min. | Typ. | Max. |  |  |
| fcount | Maximum Count Frequency | 550 | 650 | - | 550 | 650 | - | 550 | 650 | - | MHz | - |
| tPD | Propagation Delay to Output <br> CLK to Q <br> MR to Q <br> CLK to $\overline{\text { Cout }}$ <br> CLK to CLOut | $\begin{aligned} & 850 \\ & 850 \\ & 800 \\ & 825 \end{aligned}$ | $\begin{aligned} & 1150 \\ & 1150 \\ & 1150 \\ & 1150 \end{aligned}$ | $\begin{aligned} & 1450 \\ & 1450 \\ & 1300 \\ & 1400 \end{aligned}$ | $\begin{aligned} & 850 \\ & 850 \\ & 800 \\ & 825 \end{aligned}$ | $\begin{aligned} & 1150 \\ & 1150 \\ & 1150 \\ & 1150 \end{aligned}$ | $\begin{aligned} & 1450 \\ & 1450 \\ & 1300 \\ & 1400 \end{aligned}$ | $\begin{aligned} & 850 \\ & 850 \\ & 800 \\ & 825 \end{aligned}$ | $\begin{aligned} & 1150 \\ & 1150 \\ & 1150 \\ & 1150 \end{aligned}$ | $\begin{aligned} & 1450 \\ & 1450 \\ & 1300 \\ & 1400 \end{aligned}$ | ps | - |
| ts | Set-up Time S1, S2 <br> D <br> $\overline{\mathrm{CL}} \mathrm{I}$ <br> $\overline{\mathrm{CI}} \mathrm{N}$ | $\begin{gathered} 1500 \\ 800 \\ 150 \\ 800 \end{gathered}$ | $\begin{gathered} 650 \\ 400 \\ 0 \\ 400 \end{gathered}$ | — | $\begin{gathered} 1500 \\ 800 \\ 150 \\ 800 \end{gathered}$ | $\begin{gathered} 650 \\ 400 \\ 0 \\ 400 \end{gathered}$ | $\begin{aligned} & - \\ & - \end{aligned}$ | $\begin{gathered} 1500 \\ 800 \\ 150 \\ 800 \end{gathered}$ | $\begin{gathered} 650 \\ 400 \\ 0 \\ 400 \end{gathered}$ | — | ps | - |
| tH | Hold Time <br> S1, S2 <br> D <br> $\overline{\mathrm{CL}} \mathrm{IN}$ <br> CIN | $\begin{aligned} & 150 \\ & 150 \\ & 300 \\ & 150 \end{aligned}$ | $\begin{gathered} -200 \\ -250 \\ 0 \\ -250 \end{gathered}$ | — | $\begin{aligned} & 150 \\ & 150 \\ & 300 \\ & 150 \end{aligned}$ | $\begin{gathered} -200 \\ -250 \\ 0 \\ -250 \end{gathered}$ | - | $\begin{aligned} & 150 \\ & 150 \\ & 300 \\ & 150 \end{aligned}$ | $\begin{gathered} -200 \\ -250 \\ 0 \\ -250 \end{gathered}$ | - | ps | - |
| tRR | Reset Recovery Time | 1000 | 700 | - | 1000 | 700 | - | 1000 | 700 | - | ps | - |
| tPW | Minimum Pulse Width CLK, MR | 700 | 400 | - | 700 | 400 | - | 700 | 400 | - | ps | - |
| $\begin{aligned} & \mathrm{tr} \\ & \mathrm{tf} \end{aligned}$ | Rise/Fall Times 20\% to 80\% Cout Other | $\begin{aligned} & 275 \\ & 300 \end{aligned}$ | - | $\begin{aligned} & 600 \\ & 700 \end{aligned}$ | $\begin{aligned} & 275 \\ & 300 \\ & \hline \end{aligned}$ | - | $\begin{aligned} & 600 \\ & 700 \\ & \hline \end{aligned}$ | $\begin{aligned} & 275 \\ & 300 \\ & \hline \end{aligned}$ | - | $\begin{aligned} & 600 \\ & 700 \end{aligned}$ | ps | - |

## APPLICATIONS INFORMATION

## Overview

The SY10E/100E136 are 6-bit synchronous, presettable, cascadable universal counters. Using the S1 and S2 control pins, the user can select between preset, count up, count down and hold count. The Master Reset pin will reset the internal counter and set the COUT, $\overline{\text { CLOUT and }} \overline{\text { CLIN flip- }}$ flops. Unlike previous 136-type counters, the carry-out outputs will go to a high state during the preset operation. In addition, since the carry-out outputs are registered, they will not go low if terminal count is loaded into the register. The look-ahead-carry-out output functions similarly.

Note from the schematic the use of the master information from the least significant bits for control of the two carry-out functions. This architecture not only reduces the carry-out delay, but is essential to incorporate the registered carryout functions. In addition to being faster, the resulting carryout signals are stable and glitch free because these functions are registered.

## Cascading Multiple E136 Devices

Many applications require counters significantly larger than the 6 bits available with the E136. For these applications, several E136 devices can be cascaded to increase the bit width of the counter to meet the needs of the application.

In the past, cascading several 136-type universal counters necessarily impacted the maximum count frequency of the resulting counter chain. This performance impact was the result of the terminal count signal of the lower order counters
having to ripple through the entire counter chain. As a result, past counters of this type were not widely used in large bit counter applications.

An alternative counter architecture similar to the E016 binary counter was implemented to alleviate the need to ripple propagate the terminal count signal. Unfortunately, these types of counters require external gating for cascading designs of more than two devices. In addition to requiring additional components, these external gates limit the cascaded count frequency to a value less than the free running count frequency of a single counter. Although there is a performance impact with this type of architecture, it is minor compared to the impact of the ripple propagate designs. As a result, the E016-type counters have been used extensively in applications requiring very high speed, wide bit width synchronous counters.

Several improvements have been incorporated to past universal counter designs in the E136 universal counter. These enhancements make the E136 the unparalleled leader in its class. With the addition of look-ahead-carry features on the terminal count signal, very large counter chains can be designed which function at very nearly the same clock frequency as a single free running device. More importantly, these counter chains require no external gating. Figure 1 below illustrates the interconnect scheme for using the look-ahead-carry features of the E136 counter.


Cout


Figure 1. 24-bit Cascaded E136 Counter


Figure 2. Look-Ahead-Carry Input Structure
Note from the waveforms that the look-ahead-carry output (CLOUT) pulses low one clock pulse before the counter reaches terminal count. Also note that both CLout and the carry-out pin (COUT) of the device pulse low for only one clock period. The input structure for look-ahead-carry-in (CLIN) and carry-in ( $\overline{\mathrm{C} I N}$ ) is pictured in Figure 2.

The CLIN input is registered and then OR'ed with the $\overline{\mathrm{C}} \mathrm{N}$ input. From the truth table one can see that both the $\overline{\mathrm{CIN}}$ and the CLIN inputs must be in a LOW state for the E136 to be enabled to count (either count up or count down). The $\overline{\text { CLIN inputs are driven by the CLOUT output of the lower }}$ order E136 and, therefore, are only asserted for a single clock period. Since the $\overline{\mathrm{CL}} \mathrm{I}$ input is registered, it must be asserted one clock period prior to the $\overline{\mathrm{C}} \mathrm{N}$ input.

If the counter previous to a given counter is at terminal count, its $\overline{\text { Cout output, and thus the }} \overline{\mathrm{C}} \mathrm{IN}$ input of the given counter will be in the "LOW" state. This signals the given counter that it will need to count one upon the next terminal count of the least significant counter (LSC). The CLout output of the LSC will pulse low one clock period before it reaches terminal count. This CLOUT signal will be clocked into the $\overline{C L I N}$ input of the higher order counters on the following positive clock transition. Since both $\overline{\mathrm{CIN}}$ and $\overline{\mathrm{CLIN}}$ are in the LOW state, the next clock pulse will cause the least significant counter to roll over and all higher order counters, if signaled by the $\overline{\mathrm{C}}$ IN inputs, to count by one.

During the clock pulse in which the higher order counter is counting by one, the CLIN is clocking in the high signal presented by the CLout of the LSC. The CINs in the higher order counter will ripple through the chain to update the


Figure 3. 6-bit Programmable Divider
count status for the next occurrence of terminal count on the LSC. This ripple propagation will not affect the count frequency as it has $2^{6-1}$ or 63 clock pulses to ripple through without affecting the count operation of the chain.

The only limiting factor which could reduce the count frequency of the chain as compared to a free running single device will be the set-up time of the $\overline{C L} I N$ input. This limit will consist of the CLK to CLout delay of the E136, plus the CLiN set-up time, plus any path length differences between the $\overline{\text { CLOUT output and the clock. }}$

## Programmable Divider

Using external feedback of the Cout pin, the E136 can be configured as a programmable divider. Figure 3 illustrates the configuration for a 6 -bit count-down programmable divider. If for some reason a count-up divider is preferred,
 Examination of the truth table for the E136 shows that when both S 1 and S 2 are LOW, the counter will parallel load on the next positive transition of the clock. If the S 2 input is low and the $\mathrm{S}_{1}$ input is high, the counter will be in the count-down mode and will count towards an all zero state upon successive clock pulses. Knowing this and the operation of the Cout output, it becomes a trivial matter to build programmable dividers.

For a programmable divider, one must to load a predesignated number into the counter and count to terminal count. Upon terminal count, the counter should automatically reload the divide number. With the architecture shown in Figure 3, when the counter reaches terminal count, the Cout output, and thus the S1 input, will go LOW. This, combined with the low on S2 will cause the counter to load the inputs present on D0-D5. Upon loading the divide value into the counter, $\overline{\text { Cout will go HIGH as the counter is no }}$ longer at terminal count, thereby placing the counter back into the count mode.

| Divide | Preset Data Inputs |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Ratio | D5 | D4 | D3 | D2 | D1 | D0 |
| 2 | L | L | L | L | L | H |
| 3 | L | L | L | L | H | L |
| 4 | L | L | L | L | H | H |
| 5 | L | L | L | H | L | L |
| $*$ | $*$ | $*$ | $*$ | $*$ | $*$ | $*$ |
| $*$ | $*$ | $*$ | $*$ | $*$ | $*$ | $*$ |
| 36 | H | L | L | L | H | H |
| 37 | H | L | L | H | L | L |
| 38 | H | L | L | H | L | H |
| $*$ | $*$ | $*$ | $*$ | $*$ | $*$ | $*$ |
| $*$ | $*$ | $*$ | $*$ | $*$ | $*$ | $*$ |
| 62 | H | H | H | H | L | H |
| 63 | H | H | H | H | H | L |
| 64 | H | H | H | H | H | H |

Table 1. Preset Inputs Versus Divide Ratio


Figure 4. Programmable Divider Waveforms

The exercise of building a programmable divider then becomes simply determining what value to load into the counter to accomplish the desired division. Since the load operation requires a clock pulse, to divide by $\mathrm{N}, \mathrm{N}-1$ must be loaded into the counter. A single E136 device is capable of divide ratios of 2 to 64 , inclusive. Table 1 outlines the load values for the various divide ratios. Figure 4 presents the waveforms resulting from a divide by 37 operation. Note that the availability of the COUT complimentary output (COUT) allows the user to choose the polarity of the divide by output.

For single device programmable counters, the E016 counter is probably a better choice than the E136. The E016 has an internal feedback to control the reloading of the counter. This not only simplifies board design, but also will result in a faster maximum count frequency.

For programmable dividers of larger than 8 bits, the
benefits of the E016 diminishes and, in fact, for very wide dividers, the E136 will provide the capability of a faster count frequency. Figure 5 shows the architecture of a 24 bit programmable divider implemented using E136 counters. Note the need for one external gate to control the loading of the entire counter chain. An ideal device for the external gating of this architecture would be the 4 -input OR function in the 8 -lead SOIC ECLinPS Lite ${ }^{\text {TM }}$ family. However, the final decision as to what device to use for external gating requires a balancing of performance needs, cost and available board space. Note that because of the need for external gating, the maximum count frequency of a given sized programmable divider will be less than that of a single cascaded counter.


Figure 5. 24-bit Programmable Divider Architecture

## 28-PIN PLCC (J28-1)



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